

Smart Spaces

Overview:

The Smart-M3 Platform: Multi-device, Multi-vendor, Multi-domain

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Outline

- § 1. Architectural Overview
- § 2. Notion of Application (multi-agent)
- § 3. Interfaces
(agents <-> smart space)
- § 4. **Service Formalism**

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Research scope

- ▶ **SOFIA project**
Smart Objects For Intelligent Applications
 - ▶ **DIEM project**
Devices and Interoperability Ecosystem
 - ▶ **EIT ICT Labs**
one of Knowledge and Innovation Communities (KICs) selected by the European Institute of Innovation & Technology to accelerate innovation in Europe
 - ▶ **FRUCT**
Open Innovations Association
- <http://sourceforge.net/projects/smart-m3/>
BSD open source license

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§1. Architectural Overview

Smart applications needs
a smart space infrastructure

Challenges from practice

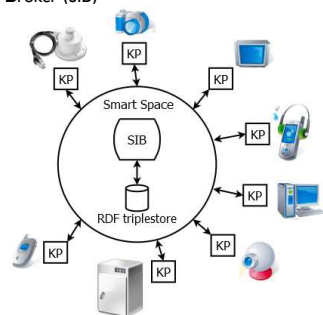
- ▶ **Digital convergence and interoperability**
 - ▶ Many ways for communication with the external world
 - ▶ Domain specific interoperability standards, e.g., UPnP (in home entertainment)
 - ▶ Limited set of use cases
 - ▶ Lengthy and uncertain standardization process
- ▶ **Ubiquitous computing – devices everywhere**
 - ▶ Ideally, interoperability with whatever devices that are in the locality at any given time

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Smart-M3 space

- ▶ **Multidevice, Multidomain, Multivendor**
- ▶ **Infrastructure: Semantic Information Broker (SIB)**
maintains smart space content in RDF triples
- ▶ **Application: Knowledge Processors (KPs, agents)**
running on IoT devices
- ▶ **Interaction: Blackboard and Pub/Sub**
 - ▶ join, leave
 - ▶ insert, update, remove
 - ▶ (un)subscribe
- ▶ **Smart space: KPs share ad-hoc knowledge and reason over it to construct services**



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Key principles

- ▶ **Giant global graph of semantic web vs. dynamic and local semantic web**
- ▶ **Interoperability via information sharing**
 - ▶ Sharing local semantic information e.g., about the immediate environment of a device
 - ▶ Accessing locally relevant parts of the giant global graph
 - ▶ Cross-domain interoperability due to ontology compositions
 - ▶ Standardizing an ontology allows an indefinite set of use cases to be implemented

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Release: two parts

Smart-M3 releases at

<http://sourceforge.net/projects/smart-m3/>

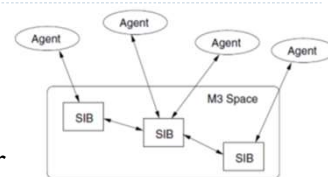
1. Infrastructure (**SIB side**, shared knowledge)
Deployed implementation of smart spaces for applications
2. SDK (**KP side**, interfaces to shared knowledge)
Development tools for various platforms and network access protocols
 - ▶ Most of them are hosted at separate repositories

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Basic Terms

- ▶ **SIB**: semantic information broker
- ▶ **KP** (M3 agent): knowledge processor
- ▶ **SSAP** (Smart Space Access Protocol)
- ▶ **M3 Space** is a named search extend of information
- ▶ **KPI**: KP-SIB interface

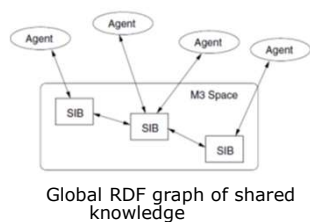


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SIB network

- ▶ Information stored in one or more SIBs
 - ▶ One SIB is the basic case
- ▶ Each SIB maintains an RDF store
- ▶ The global SIB network satisfies the distributed deductive closure
 - ▶ Any KP sees the same knowledge regardless the SIB it connects to

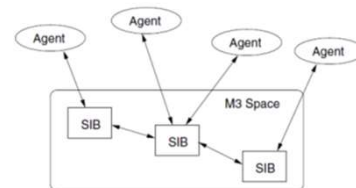


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Global RDF graph

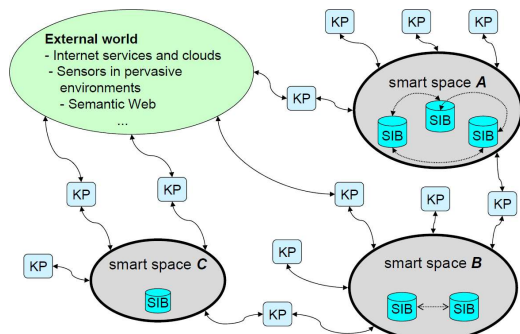
- ▶ Many subgraphs
- ▶ Many ontologies
- ▶ The use of any ontology is not maintained
- ▶ Information consistency is not guaranteed



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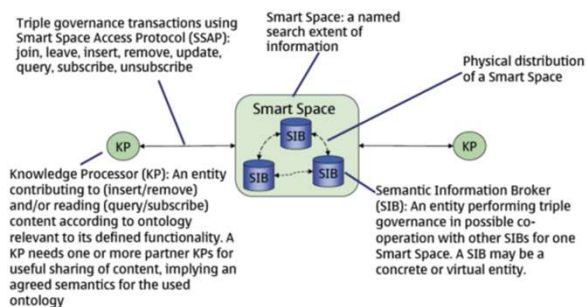
Global view on Smart-M3 spaces



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Smart-M3 Infrastructure 1

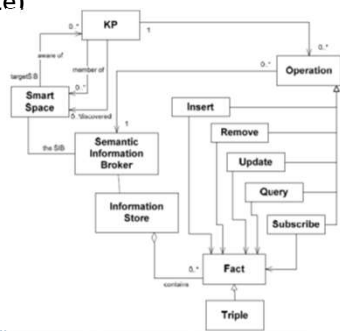


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Smart-M3 Infrastructure 2

- ▶ M3 space (smart space)
- ▶ SIB
- ▶ M3 agent (KP, node)
- ▶ M3 store (knowledge store, RDF triples)
- ▶ SSAP operation



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Smart-M3 Infrastructure 3

1. M: Multi-domain
 2. M: Multi-device
 3. M: Multi-vendor
- ▶ Many kinds of devices can interact with each other
 - ▶ mobile phone, television set, laptop, ...
 - ▶ Device may be composed of parts that are considered as individual partners for interaction with another device
 - ▶ PC keyboard for typing input to a mobile phone
 - ▶ Free in choosing the manufacturer
 - ▶ Intel, Samsung, Apple, ...

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Smart Space Access Protocol (SSAP): 1

- ▶ **Join:** Join a KP to a named space
- ▶ **Leave:** Leave a named space.
After leaving, no more operations may be performed until a join operation
- ▶ **Insert:** Atomically insert a graph in the space
- ▶ **Remove:** Atomically remove a graph from the space
- ▶ **Update:** Atomically update a graph in the SIB.
Update is a combination of remove followed by insert, executed atomically
 - ▶ A graph to remove, a graph to insert

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Smart Space Access Protocol (SSAP): 2

- ▶ **Query:** Query for information in the space using any supported query language (SPARQL)
- ▶ **Subscribe:** Set up a persistent query in the space; a change to the query results is reported to the subscriber
- ▶ **Unsubscribe:** Cancel an existing subscription

Guarantees

- ▶ Operations are done in the same order as they were performed by the KP
- ▶ For a received operation, the SIB will process no operation received later before processing the earlier operations

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Smart Space Access Protocol (SSAP): 3

Not implemented yet

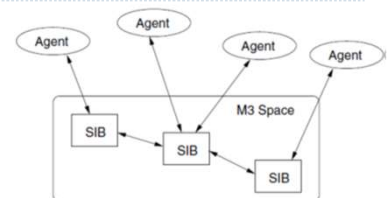
- ▶ Logic rules over RDF triple store
 - ▶ deriving new knowledge (views, concepts) from the RDF graph, like in Prolog
 - ▶ resource allocation and access
 - ▶ Synchronization and conflict resolution
- ▶ Access control mechanism based on the information content
 - ▶ Knowledge privacy
 - ▶ Tagging information with ownership and access rights
 - ▶ KP provides credentials when joining a particular named M3 space
- ▶ Test-and-set type of primitives for basic synchronization
- ▶ SIB network and a protocol of distributed deductive closure

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§2. Notion of Application

Traditional application:

- ▶ monolithic
- ▶ single screen
- ▶ strong coupling



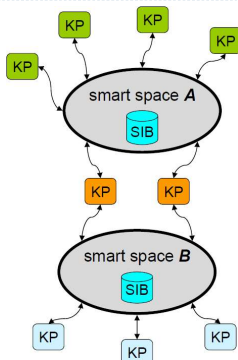
M3 application:

- ▶ Scenario to meet user's goal
- ▶ Scenario emerges from observable actions

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Ad-hoc KP assembly with loose coupling

- ▶ Actions are from participating KPs
- ▶ Observations are from
 1. the M3 space
 2. the use of services



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Transient Scenarios

- ▶ The scenario is changing as
 - ▶ KPs join and leave the M3 space
 - ▶ Services become available or unavailable
- ▶ The loose coupling between the KPs
 - ▶ KPs communicate by modifying and querying the M3 space content
 - ▶ KPs may also communicate with each other by other available means (non-Smart-M3)

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KP ontology

- ▶ Each KP understands its own, non-exclusive set of information
 - ▶ RDF graph
 - ▶ KP ontology allows analyzing this graph
- ▶ Overlapping is essential for interoperability
 - ▶ KPs can see each others actions

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KP mash up

- ▶ KPs (e.g., sensors) are information providers
- ▶ KPs (e.g., clients) are information consumers
 - ▶ read the information
- ▶ KPs (e.g., reasoners) process further the information internally
 - ▶ publish the result (new knowledge)

Open problems:

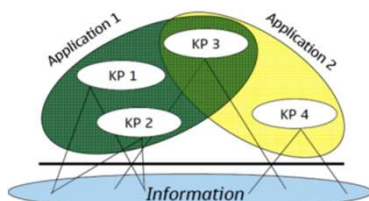
- ▶ KPs compete for the same resources
 - ▶ synchronization
- ▶ KPs use different ontologies
 - ▶ Compositions, Overlaying

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Combining Smart Apps

- ▶ Overlapping spaces due to overlapping ontologies
- ▶ KP intermediary
- ▶ Example
 - ▶ Smart conference
 - +
 - ▶ Smart blogging



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Examples of Applications

- ▶ See Ch.5

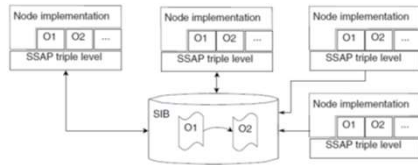
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§3. Interfaces

KP <-> SIB communication: KP Interface or KPI

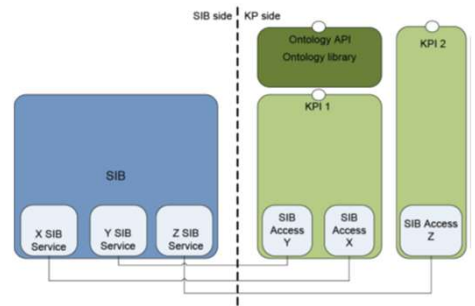
1. KP can operate on the RDF triple level
 - ▶ Direct access with SSAP
 - ▶ Low-level programming
2. KP can understand the ontology behind the triples
 - ▶ RDF graph
 - ▶ Larger conceptual entities
 - ▶ Interpreting the information according to predefined ontologies



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Logical architecture

- ▶ SIB: many communication mechanisms
 - ▶ TCP
 - ▶ NoTA: Network on Terminal Architecture
 - ▶ Bluetooth
- ▶ KP: selects appropriate mechanisms
- ▶ Ontology library: ontology concepts used in code



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KP Development Tools

1. Low-level programming tools
 - ▶ Based on triples
 - ▶ Basic manipulations
 - ▶ RDF triple exchange
 - ▶ Mediator library for SSAP operations
2. High-level programming tools
 - ▶ Based on ontology entities
 - ▶ Advanced manipulations
 - ▶ Ontology library

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KP Interface (KPI)

Название KPI	Автор	Репозиторий
M3-Python KPI	Исследовательский центр Nokia (Хельсинки, Финляндия)	http://sourceforge.net/projects/smart-m3/
KPI_Low	Научно-технический Центр Финляндии VTT (Оулу, Финляндия)	http://sourceforge.net/projects/kpilow/
C_KPI вариант развития KPI_Low	Петрозаводский государственный университет (Петрозаводск, Россия).	http://sourceforge.net/projects/smartslog/
Smart-M3 Java KPI library	Болонский университет (Болонья, Италия) и Научно-технический Центр Финляндии VTT (Оулу, Финляндия)	http://sourceforge.net/projects/smartm3-javakpi/
Smart-M3 PHP KPI library	Болонский университет (Болонья, Италия)	http://sourceforge.net/projects/sm3-php-kpi-lib/

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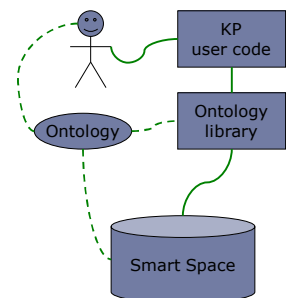
KP Interface (KPI)

Название KPI	Автор	Репозиторий
C# KPI for Smart-M3	Болонский университет (Болонья, Италия)	http://sourceforge.net/projects/m3-csharp-kpi/
WP C# KPI for Windows Phone (модификация C# KPI)	Петрозаводский государственный университет (Петрозаводск, Россия)	http://sourceforge.net/projects/smartslog/
SmartSlog (Smart Space on-toLOGy)	Петрозаводский государственный университет (Петрозаводск, Россия)	http://sourceforge.net/projects/smartslog/
SOFIA Application Development Kit	Научно-технический Центр Финляндии VTT (Оулу, Финляндия)	http://code.google.com/p/sofia-application-development-kit/
SMOOL (Smart Tool to create Smart Spaces)	Технологическая компания Теспалиа (Испания)	https://code.google.com/p/smool/

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Ontology Library

- ▶ Simplifying KP code using high-level OWL terms
- ▶ Generator transforms OWL to ontology library
- ▶ KP code calls ontology library
- ▶ **SmartSlog**



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Smart-M3 Value Offering

- ▶ **USERS:** Freedom of choice
I want to select my device freely from any vendor knowing that it works with all devices I already have.
– M3 = multi vendor
- ▶ **DEVICE MANUFACTURERS:** Seamless operation with all devices
I want to create innovative products that consumers want to buy because they work seamlessly with other devices wherever he/she goes.
– M3 = multi device
- ▶ **SERVICES COMPANIES:** Gaining competitive edge
My company develops novel services using mash-up approach and we want seamless data portability to effortlessly create winning solutions for cross domain user experience.
– M3 = multi domain
- ▶ **APPLICATION DEVELOPERS:** Focus on consumer 'wow'
As an application developer I want to focus on creating consumer 'wow' instead of porting my code to all different platforms. I also want develop cross-domain mash-up services as easy as internet services are created today!
– M3 = multi domain

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Literature

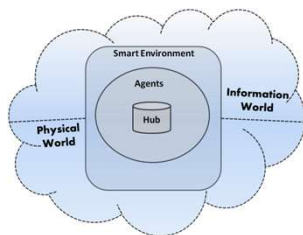
- ▶ J.Honkola, H.Laine, R.Brown, O.Tyrkko. Smart-M3 Information Sharing Platform (ISCC 2010)
- ▶ D.Korzun, A.Lomov, P.Vanag, S.Balandin, J.Honkola. Generating Modest High-Level Ontology Libraries for Smart-M3 (UBICOMM 2010). Extended version in International Journal On Advances in Intelligent Systems (vol.4, nr3&4, 2011).
- ▶ E. Ovaska, T. S. Cinotti, and A. Toninelli. The design principles and practices of interoperable smart spaces. in Advanced Design Approaches to Emerging Software Systems: Principles, Methodology and Tools. IGI Global, 2012, pp. 18–47.
- ▶ D. Korzun, S. Balandin, A. Gurtov. Deployment of Smart Spaces in Internet of Things: Overview of the design challenges. ruSMART 2013
- ▶ А.М.Кашевник, Д.Ж.Корзун, С.И.Баландин. Разработка интеллектуальных систем на базе платформы SMART-M3. Уч.пос. Изд-во ПетрГУ, 2013.
<http://elibrary.karelia.ru/book.shtml?levelID=031&id=18104&cType=1>

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§4. Service Formalism

- ▶ Dmitry Korzun. Service Formalism and Architectural Abstractions for Smart Space Applications. Proc. Central & Eastern European Software Engineering Conference in Russia (CEE-SEC(R)), 2014.



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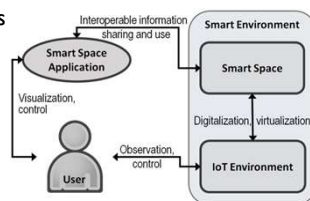
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Smart Space Application (SSA)

- ▶ Distributed system of agents hosted in IoT environment

- ▶ Smart properties of SSA:

1. Understanding the situation where the application is used and by whom
2. Interpreting the semantics of shared information
3. Tolerating uncertainty at development and run time



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SSA Services

- ▶ SSA acquires knowledge about the environment and its users to provide them with **services** using the best-suit resources from all kinds of participants
- ▶ Agent is a Knowledge Processor (KP) over shared content *I*
- ▶ Service development: in terms of scenarios with knowledge reasoning acts
- ▶ Control flow: initiated from the user side and completed at a point where the user perceives the service

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Semantics in Smart Spaces

- ▶ Smart space aims at encompassing all information pieces the application needs for its service operation
- ▶ Semantics is a relationship (or mapping) established between such information pieces
- ▶ Informational content *I*; let *a* and *b* in *I*
 - ▶ Relation between concepts: $a \rightarrow b$ since *a* in *A* and *b* in *B*
 - ▶ Relation between facts: $a \rightarrow b$ is kept directly in *I*
 - ▶ Local relation: $a \rightarrow b$ due to agent's decision (kept by the agent itself)

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Content Representation

- ▶ Content I is a large collection of disparate information pieces (knowledge fragments)
- ▶ Corpus-based representation: I is structured (semantic relations) dynamically, in ad-hoc manner
- ▶ Ontology-driven approach: I consists of information objects and semantic relations among them
- ▶ Representation of I is an ontology graph (semantic network, OWL based, reducible to RDF for machine processing):
 - ▶ terms are structured by classes and terminological relations/restrictions
 - ▶ individuals (instances) of terms have data properties and relations between individuals (object properties) represent assertions
- ▶ Smart space provides search query interfaces to reason knowledge over I and its instant structure

Dynamic, localized space based Semantic Webs

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P2P-like Network of Knowledge

- ▶ Object in I = peer (P2P node)
- ▶ A self-contained piece of information stored in the smart space
- ▶ **OWL view**: an individual (i.e., someone shares an instance of domain term) having data properties and linked with other objects by object properties
- ▶ **P2P view**: an autonomic entity with own data, linkage (semantic relations) and participation (join/leave) decision making
- ▶ P2P network G_I is formed on top of I

On the P2P level we abstracted from which KP inserts/updates/removes the object, so focusing on dynamics of information stored in the smart space

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Model Properties (1/2)

- ▶ **Virtualization**
 - ▶ Object is a digital representation of a real thing or of an artificial entity
 - ▶ Agents (running processes) and domain entities (informational objects) are equal nodes
 - ▶ All system components become observed on "one stage" and manipulated by changing their digital representation
- ▶ **Hierarchy**
 - ▶ Hierarchical semantic relations
 - ▶ Concept relations, e.g., "Is-a"
 - ▶ Stable (long-term) relations by the problem domain, e.g., ontology classes hierarchy
- ▶ **Composition**
 - ▶ Granularity level: node clustering and aggregation
 - ▶ Short-term relations are possible: dynamic grouping

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Model Properties (2/2)

- ▶ Emergent semantics
- ▶ Non-hierarchical semantic relations
- ▶ Node establishes links to other nodes (semantic neighbors)
- ▶ Subject to frequent changes
- ▶ Local relations (perceivable by some agents only)
- ▶ Data integration
- ▶ Virtual data integration system
- ▶ Some objects in I represent external data sources (and the means to access data or even reason knowledge over these data)
- ▶ Hub-like relations

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Service as Knowledge Reasoning

- | Information Service | Control Service |
|---------------------------|----------------------------------|
| 1. event-based activation | 1. event-based activation |
| 2. information selection | 2. information selection |
| 3. target UI devices | 3. formulation of control action |
| 4. service delivery | 4. service delivery |

Step-wise process:

- ▶ Change of i in I forms an event observed by other participants
- ▶ When i_j in I is changed it courses creating or updating i_2 in I, \dots
- ▶ The process can be branched, i.e., one change affects many objects

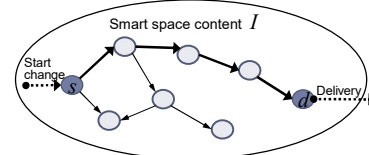
Architectural view: A service is made by interaction of software agents, when each agent makes its contribution by changing objects in I

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Service as P2P Path

- ▶ Injection of the change starts the service, analogous to a P2P node starting a lookup query
- ▶ The sequence of changes flows in G_I
- ▶ Note that parallel paths are possible
- ▶ Any point when an agent reads an object can be considered a final step of the service construction since the agent consumes an outcome

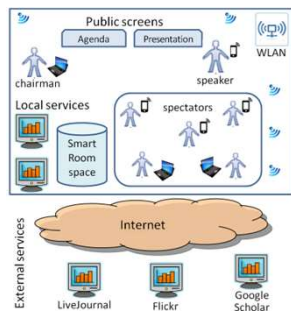


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Example: SmartRoom System

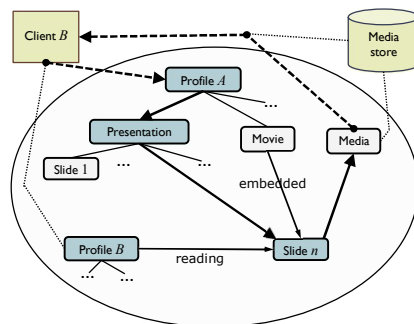
- Holding collaborative activity (conferences, meetings, ...)
- Deployed in room equipped with electronic devices to create a virtual workspace
 - Agenda: activity program
 - Presentation
 - Personal mobile devices
- Software agents construct and deliver services in a shared smart space
 - Local services
 - External services



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Example Service: show me a slide



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Architectural Abstractions

- ▶ Whole app.logic = sum of concurrent activities of KPs
- ▶ KP is responsible for links $i \rightarrow j$ of service $s \rightarrow * d$
- ▶ Event-driven programming, e.g., persistent semantic query
- ▶ Rule-based programming

Type	Description
P-C	Producer-Consumer pattern. KP_P publishes information into I . KP_C queries this information and reacts.
Pipe	KP_0, KP_1, \dots, KP_n form a kind of supply chain (linear) with source KP_0 and destination KP_n . The P-C abstraction is a particular case for $n = 1$.
Tree	Some KPs induce reaction of more than one other KPs. A kind of one-to-many synchronization with epidemic-style dissemination of changes in I .
Flow	Cyclic supply chains are possible. The KPs are organized in iterative processing flow when the same KP is activated multiple times.

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Часть 4 проекта

Процессоры знаний

- ▶ Действия каждого агента (процессора знаний) в каждом сценарии построения сервисов.
- ▶ Диаграммы последовательности (для сценариев) или высокоуровневый алгоритм действий агента (как параллельный вычислительный процесс).
- ▶ Действия по доступу к интеллектуальному пространству.
- ▶ Действия (алгоритмы) по анализу данных.
- ▶ Действия по доставке сервиса пользователю

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