

## Smart Spaces

### Overview:

## The Smart-M3 Platform: Multi-device, Multi-vendor, Multi-domain

▶ 1

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## Outline

- §1. Architectural Overview
- §2. Notion of Application (multi-agent)
- §3. Interfaces  
(agents <-> smart space)
- §4. **Service Formalism**

▶ 2

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## Research scope

- ▶ **SOFIA project**  
Smart Objects For Intelligent Applications
  - ▶ **DIEM project**  
Devices and Interoperability Ecosystem
  - ▶ **EIT ICT Labs**  
one of Knowledge and Innovation Communities (KICs) selected by the European Institute of Innovation & Technology to accelerate innovation in Europe
  - ▶ **FRUCT**  
Open Innovations Association
- <http://sourceforge.net/projects/smart-m3/>  
BSD open source license

▶ 3

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## §1. Architectural Overview

Smart applications needs  
*a smart space infrastructure*

### Challenges from practice

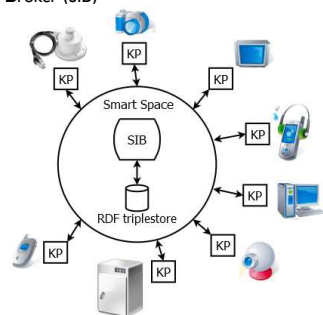
- ▶ **Digital convergence and interoperability**
  - ▶ Many ways for communication with the external world
  - ▶ Domain specific interoperability standards, e.g., UPnP (in home entertainment)
  - ▶ Limited set of use cases
  - ▶ Lengthy and uncertain standardization process
- ▶ **Ubiquitous computing – devices everywhere**
  - ▶ Ideally, interoperability with whatever devices that are in the locality at any given time

▶ 4

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## Smart-M3 space

- ▶ **Multidevice, Multidomain, Multivendor**
- ▶ **Infrastructure: Semantic Information Broker (SIB)**  
maintains smart space content in RDF triples
- ▶ **Application: Knowledge Processors (KPs, agents)**  
running on IoT devices
- ▶ **Interaction: Blackboard and Pub/Sub**
  - ▶ join, leave
  - ▶ insert, update, remove
  - ▶ (un)subscribe
- ▶ **Smart space: KPs share ad-hoc knowledge and reason over it to construct services**



▶ 5

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## Key principles

- ▶ **Giant global graph of semantic web vs. dynamic and local semantic web**
- ▶ **Interoperability via information sharing**
  - ▶ Sharing local semantic information e.g., about the immediate environment of a device
  - ▶ Accessing locally relevant parts of the giant global graph
  - ▶ Cross-domain interoperability due to ontology compositions
  - ▶ Standardizing an ontology allows an indefinite set of use cases to be implemented

▶ 6

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## Release: two parts

Smart-M3 releases at

<http://sourceforge.net/projects/smart-m3/>

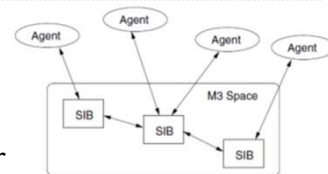
1. Infrastructure (**SIB side**, shared knowledge)  
*Deployed implementation of smart spaces for applications*
2. SDK (**KP side**, interfaces to shared knowledge)  
*Development tools for various platforms and network access protocols*
  - ▶ Most of them are hosted at separate repositories

▶ 7

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## Basic Terms

- ▶ **SIB**: semantic information broker
- ▶ **KP** (M3 agent): knowledge processor
- ▶ **SSAP** (Smart Space Access Protocol)
- ▶ **M3 Space** is a named search extend of information
- ▶ **KPI**: KP-SIB interface

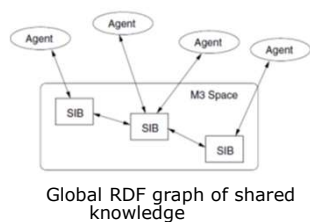


▶ 8

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## SIB network

- ▶ Information stored in one or more SIBs
  - ▶ One SIB is the basic case
- ▶ Each SIB maintains an RDF store
- ▶ The global SIB network satisfies the distributed deductive closure
  - ▶ Any KP sees the same knowledge regardless the SIB it connects to

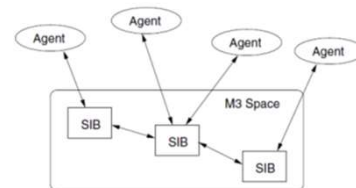


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## Global RDF graph

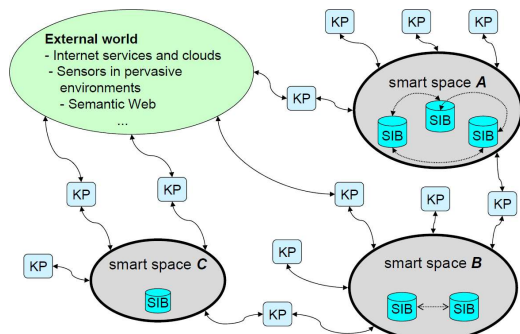
- ▶ Many subgraphs
- ▶ Many ontologies
- ▶ The use of any ontology is not maintained
- ▶ Information consistency is not guaranteed



▶ 10

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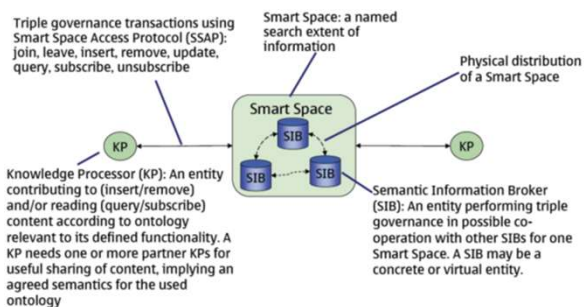
## Global view on Smart-M3 spaces



▶ 11

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## Smart-M3 Infrastructure 1

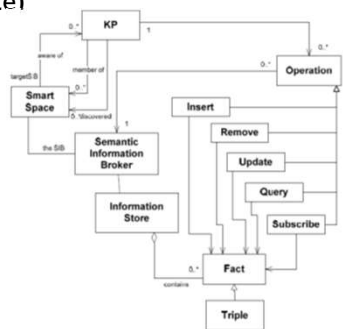


▶ 12

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### Smart-M3 Infrastructure 2

- ▶ M3 space (smart space)
- ▶ SIB
- ▶ M3 agent (KP, node)
- ▶ M3 store (knowledge store, RDF triples)
- ▶ SSAP operation



▶ 13

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### Smart-M3 Infrastructure 3

1. M: Multi-domain
  2. M: Multi-device
  3. M: Multi-vendor
- ▶ Many kinds of devices can interact with each other
    - ▶ mobile phone, television set, laptop, ...
  - ▶ Device may be composed of parts that are considered as individual partners for interaction with another device
    - ▶ PC keyboard for typing input to a mobile phone
  - ▶ Free in choosing the manufacturer
    - ▶ Intel, Samsung, Apple, ...

▶ 14

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### Smart Space Access Protocol (SSAP): 1

- ▶ **Join:** Join a KP to a named space
- ▶ **Leave:** Leave a named space.  
After leaving, no more operations may be performed until a join operation
- ▶ **Insert:** Atomically insert a graph in the space
- ▶ **Remove:** Atomically remove a graph from the space
- ▶ **Update:** Atomically update a graph in the SIB.  
Update is a combination of remove followed by insert, executed atomically
  - ▶ A graph to remove, a graph to insert

▶ 15

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### Smart Space Access Protocol (SSAP): 2

- ▶ **Query:** Query for information in the space using any supported query language (SPARQL)
- ▶ **Subscribe:** Set up a persistent query in the space; a change to the query results is reported to the subscriber
- ▶ **Unsubscribe:** Cancel an existing subscription

#### Guarantees

- ▶ Operations are done in the same order as they were performed by the KP
- ▶ For a received operation, the SIB will process no operation received later before processing the earlier operations

▶ 16

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### Smart Space Access Protocol (SSAP): 3

#### Not implemented yet

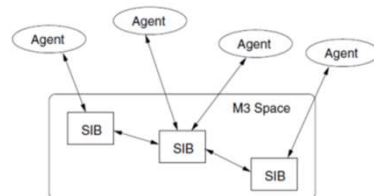
- ▶ Logic rules over RDF triple store
  - ▶ deriving new knowledge (views, concepts) from the RDF graph, like in Prolog
  - ▶ resource allocation and access
  - ▶ Synchronization and conflict resolution
- ▶ Access control mechanism based on the information content
  - ▶ Knowledge privacy
  - ▶ Tagging information with ownership and access rights
  - ▶ KP provides credentials when joining a particular named M3 space
- ▶ Test-and-set type of primitives for basic synchronization
- ▶ SIB network and a protocol of distributed deductive closure

▶ 17

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### §2. Notion of Application

- ▶ Traditional application:
  - ▶ monolithic
  - ▶ single screen
  - ▶ strong coupling
- ▶ M3 application:
  - ▶ Scenario to meet user's goal
  - ▶ Scenario emerges from observable actions

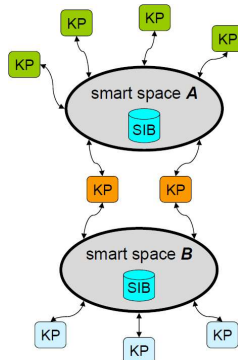


▶ 18

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## Ad-hoc KP assembly with loose coupling

- ▶ Actions are from participating KPs
- ▶ Observations are from
  1. the M3 space
  2. the use of services



▶ 19

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## Transient Scenarios

- ▶ The scenario is changing as
  - ▶ KPs join and leave the M3 space
  - ▶ Services become available or unavailable
- ▶ The loose coupling between the KPs
  - ▶ KPs communicate by modifying and querying the M3 space content
  - ▶ KPs may also communicate with each other by other available means (non-Smart-M3)

▶ 20

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## KP ontology

- ▶ Each KP understands its own, non-exclusive set of information
  - ▶ RDF graph
  - ▶ KP ontology allows analyzing this graph
- ▶ Overlapping is essential for interoperability
  - ▶ KPs can see each others actions

▶ 21

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## KP mash up

- ▶ KPs (e.g., sensors) are information providers
- ▶ KPs (e.g., clients) are information consumers
  - ▶ read the information
- ▶ KPs (e.g., reasoners) process further the information internally
  - ▶ publish the result (new knowledge)

### Open problems:

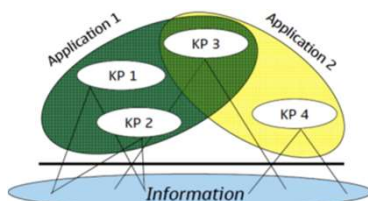
- ▶ KPs compete for the same resources
  - ▶ synchronization
- ▶ KPs use different ontologies
  - ▶ Compositions, Overlaying

▶ 22

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## Combining Smart Apps

- ▶ Overlapping spaces due to overlapping ontologies
- ▶ KP intermediary
- ▶ Example
  - ▶ Smart conference
  - +
  - ▶ Smart blogging



▶ 23

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## Examples of Applications

- ▶ See Ch.5

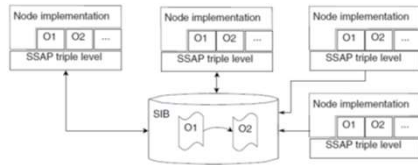
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### §3. Interfaces

#### KP <-> SIB communication: KP Interface or KPI

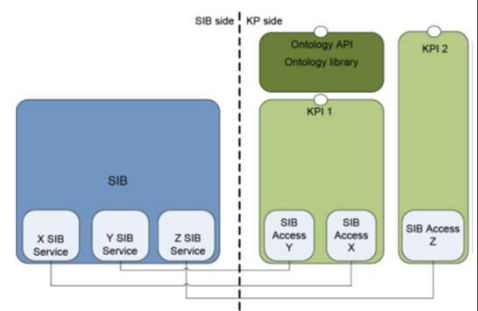
1. KP can operate on the RDF triple level
  - ▶ Direct access with SSAP
  - ▶ Low-level programming
2. KP can understand the ontology behind the triples
  - ▶ RDF graph
  - ▶ Larger conceptual entities
  - ▶ Interpreting the information according to predefined ontologies



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### Logical architecture

- ▶ SIB: many communication mechanisms
  - ▶ TCP
  - ▶ NoTA: Network on Terminal Architecture
  - ▶ Bluetooth
- ▶ KP: selects appropriate mechanisms
- ▶ Ontology library: ontology concepts used in code



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### KP Development Tools

1. Low-level programming tools
  - ▶ Based on triples
  - ▶ Basic manipulations
  - ▶ RDF triple exchange
  - ▶ Mediator library for SSAP operations
2. High-level programming tools
  - ▶ Based on ontology entities
  - ▶ Advanced manipulations
  - ▶ Ontology library

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### KP Interface (KPI)

| Название KPI                   | Автор  | Репозиторий   |
|--------------------------------|--|---|
| M3-Python KPI                  | Исследовательский центр Nokia (Хельсинки, Финляндия)   | <a href="http://sourceforge.net/projects/smart-m3/">http://sourceforge.net/projects/smart-m3/</a>               |
| KPI_Low                        | Научно-технический Центр Финляндии VTT (Оулу, Финляндия)   | <a href="http://sourceforge.net/projects/kpilow/">http://sourceforge.net/projects/kpilow/</a>                   |
| C_KPI вариант развития KPI_Low | Петрозаводский государственный университет (Петрозаводск, Россия)                                  | <a href="http://sourceforge.net/projects/smartslog/">http://sourceforge.net/projects/smartslog/</a>             |
| Smart-M3 Java KPI library      | Болонский университет (Болонья, Италия) и Научно-технический Центр Финляндии VTT (Оулу, Финляндия) | <a href="http://sourceforge.net/projects/smartm3-javakpi/">http://sourceforge.net/projects/smartm3-javakpi/</a> |
| Smart-M3 PHP KPI library       | Болонский университет (Болонья, Италия)  | <a href="http://sourceforge.net/projects/sm3-php-kpi-lib/">http://sourceforge.net/projects/sm3-php-kpi-lib/</a> |

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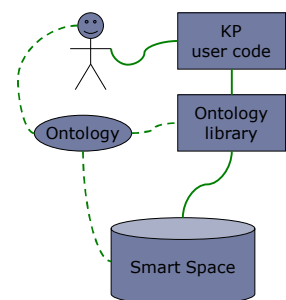
### KP Interface (KPI)

| Название KPI                                     | Автор   | Репозиторий   |
|--|---|---|
| C# KPI for Smart-M3                              | Болонский университет (Болонья, Италия)                           | <a href="http://sourceforge.net/projects/m3-csharp-kpi/">http://sourceforge.net/projects/m3-csharp-kpi/</a>                           |
| WP C# KPI for Windows Phone (модификация C# KPI) | Петрозаводский государственный университет (Петрозаводск, Россия) | <a href="http://sourceforge.net/projects/smartslog/">http://sourceforge.net/projects/smartslog/</a>                                   |
| SmartSlog (Smart Space on-toLOGy)                | Петрозаводский государственный университет (Петрозаводск, Россия) | <a href="http://sourceforge.net/projects/smartslog/">http://sourceforge.net/projects/smartslog/</a>                                   |
| SOFIA Application Development Kit                | Научно-технический Центр Финляндии VTT (Оулу, Финляндия)          | <a href="http://code.google.com/p/sofia-application-development-kit/">http://code.google.com/p/sofia-application-development-kit/</a> |
| SMOOL (Smart Tool to create Smart Spaces)        | Технологическая компания Теспалиа (Испания)                       | <a href="https://code.google.com/p/smool/">https://code.google.com/p/smool/</a>   |

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### Ontology Library

- ▶ Simplifying KP code using high-level OWL terms
- ▶ Generator transforms OWL to ontology library
- ▶ KP code calls ontology library
- ▶ **SmartSlog**



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## Smart-M3 Value Offering

- ▶ **USERS:** Freedom of choice  
I want to select my device freely from any vendor knowing that it works with all devices I already have.  
– M3 = multi vendor
- ▶ **DEVICE MANUFACTURERS:** Seamless operation with all devices  
I want to create innovative products that consumers want to buy because they work seamlessly with other devices wherever he/she goes.  
– M3 = multi device
- ▶ **SERVICES COMPANIES:** Gaining competitive edge  
My company develops novel services using mash-up approach and we want seamless data portability to effortlessly create winning solutions for cross domain user experience.  
– M3 = multi domain
- ▶ **APPLICATION DEVELOPERS:** Focus on consumer 'wow'  
As an application developer I want to focus on creating consumer 'wow' instead of porting my code to all different platforms. I also want develop cross-domain mash-up services as easy as internet services are created today!  
– M3 = multi domain

▶ 31

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## Literature

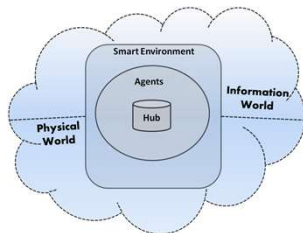
- ▶ J.Honkola, H.Laine, R.Brown, O.Tyrkko. Smart-M3 Information Sharing Platform (ISCC 2010)
- ▶ D.Korzun, A.Lomov, P.Vanag, S.Balandin, J.Honkola. Generating Modest High-Level Ontology Libraries for Smart-M3 (UBICOMM 2010). Extended version in International Journal On Advances in Intelligent Systems (vol.4, nr3&4, 2011).
- ▶ E. Ovaska, T. S. Cinotti, and A. Toninelli. The design principles and practices of interoperable smart spaces. in Advanced Design Approaches to Emerging Software Systems: Principles, Methodology and Tools. IGI Global, 2012, pp. 18–47.
- ▶ D. Korzun, S. Balandin, A. Gurtov. Deployment of Smart Spaces in Internet of Things: Overview of the design challenges. ruSMART 2013
- ▶ А.М.Кашевник, Д.Ж.Корзун, С.И.Баландин. Разработка интеллектуальных систем на базе платформы SMART-M3. Уч.пос. Изд-во ПетрГУ, 2013.  
<http://elibrary.karelia.ru/book.shtml?levelID=031&id=18104&cType=1>

▶ 32

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## §4. Service Formalism

- ▶ Dmitry Korzun. Service Formalism and Architectural Abstractions for Smart Space Applications. Proc. Central & Eastern European Software Engineering Conference in Russia (CEE-SEC(R)), 2014.



▶ 33

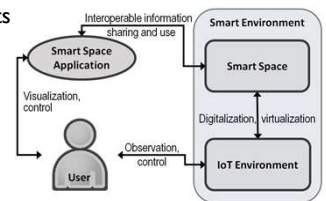
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## Smart Space Application (SSA)

- ▶ Distributed system of agents hosted in IoT environment

- ▶ Smart properties of SSA:

1. Understanding the situation where the application is used and by whom
2. Interpreting the semantics of shared information
3. Tolerating uncertainty at development and run time



▶ 34

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## SSA Services

- ▶ SSA acquires knowledge about the environment and its users to provide them with **services** using the best-suit resources from all kinds of participants
- ▶ Agent is a Knowledge Processor (KP) over shared content *I*
- ▶ Service development: in terms of scenarios with knowledge reasoning acts
- ▶ Control flow: initiated from the user side and completed at a point where the user perceives the service

▶ 35

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## Semantics in Smart Spaces

- ▶ Smart space aims at encompassing all information pieces the application needs for its service operation
- ▶ Semantics is a relationship (or mapping) established between such information pieces
- ▶ Informational content *I*; let *a* and *b* in *I*
  - ▶ Relation between concepts:  $a \rightarrow b$  since *a* in *A* and *b* in *B*
  - ▶ Relation between facts:  $a \rightarrow b$  is kept directly in *I*
  - ▶ Local relation:  $a \rightarrow b$  due to agent's decision (kept by the agent itself)

▶ 36

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## Content Representation

- ▶ Content  $I$  is a large collection of disparate information pieces (knowledge fragments)
- ▶ Corpus-based representation:  $I$  is structured (semantic relations) dynamically, in ad-hoc manner
- ▶ Ontology-driven approach:  $I$  consists of information objects and semantic relations among them
- ▶ Representation of  $I$  is an ontology graph (semantic network, OWL based, reducible to RDF for machine processing):
  - ▶ terms are structured by classes and terminological relations/restrictions
  - ▶ individuals (instances) of terms have data properties and relations between individuals (object properties) represent assertions
- ▶ Smart space provides search query interfaces to reason knowledge over  $I$  and its instant structure

*Dynamic, localized space based Semantic Webs*

▶ 37

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## P2P-like Network of Knowledge

- ▶ Object in  $I$  = peer (P2P node)
- ▶ A self-contained piece of information stored in the smart space
- ▶ **OWL view**: an individual (i.e., someone shares an instance of domain term) having data properties and linked with other objects by object properties
- ▶ **P2P view**: an autonomic entity with own data, linkage (semantic relations) and participation (join/leave) decision making
- ▶ P2P network  $G_I$  is formed on top of  $I$

*On the P2P level we abstracted from which KP inserts/updates/removes the object, so focusing on dynamics of information stored in the smart space*

▶ 38

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## Model Properties (1/2)

- ▶ **Virtualization**
  - ▶ Object is a digital representation of a real thing or of an artificial entity
  - ▶ Agents (running processes) and domain entities (informational objects) are equal nodes
  - ▶ All system components become observed on "one stage" and manipulated by changing their digital representation
- ▶ **Hierarchy**
  - ▶ Hierarchical semantic relations
  - ▶ Concept relations, e.g., "Is-a"
  - ▶ Stable (long-term) relations by the problem domain, e.g., ontology classes hierarchy
- ▶ **Composition**
  - ▶ Granularity level: node clustering and aggregation
  - ▶ Short-term relations are possible: dynamic grouping

▶ 39

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## Model Properties (2/2)

- ▶ Emergent semantics
- ▶ Non-hierarchical semantic relations
- ▶ Node establishes links to other nodes (semantic neighbors)
- ▶ Subject to frequent changes
- ▶ Local relations (perceivable by some agents only)
- ▶ Data integration
- ▶ Virtual data integration system
- ▶ Some objects in  $I$  represent external data sources (and the means to access data or even reason knowledge over these data)
- ▶ Hub-like relations

▶ 40

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## Service as Knowledge Reasoning

- | Information Service       | Control Service                  |
|---------------------------|----------------------------------|
| 1. event-based activation | 1. event-based activation        |
| 2. information selection  | 2. information selection         |
| 3. target UI devices      | 3. formulation of control action |
| 4. service delivery       | 4. service delivery              |

### Step-wise process:

- ▶ Change of  $i$  in  $I$  forms an event observed by other participants
- ▶ When  $i_j$  in  $I$  is changed it courses creating or updating  $i_2$  in  $I, \dots$
- ▶ The process can be branched, i.e., one change affects many objects

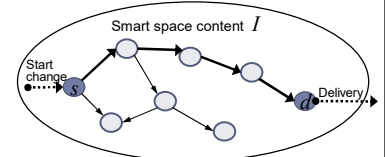
**Architectural view:** A service is made by interaction of software agents, when each agent makes its contribution by changing objects in  $I$

▶ 41

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## Service as P2P Path

- ▶ Injection of the change starts the service, analogous to a P2P node starting a lookup query
- ▶ The sequence of changes flows in  $G_I$
- ▶ Note that parallel paths are possible
- ▶ Any point when an agent reads an object can be considered a final step of the service construction since the agent consumes an outcome

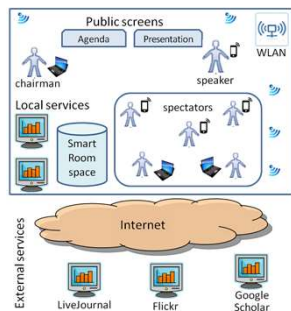


▶ 42

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## Example: SmartRoom System

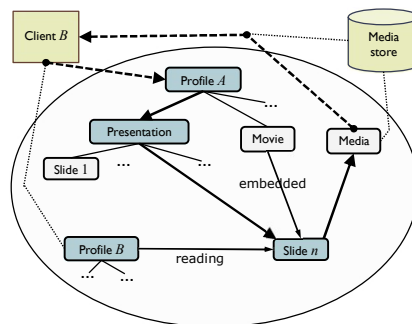
- Holding collaborative activity (conferences, meetings, ...)
- Deployed in room equipped with electronic devices to create a virtual workspace
  - Agenda: activity program
  - Presentation
  - Personal mobile devices
- Software agents construct and deliver services in a shared smart space
  - Local services
  - External services



▶ 43

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## Example Service: show me a slide



▶ 44

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## Architectural Abstractions

- ▶ Whole app.logic = sum of concurrent activities of KPs
- ▶ KP is responsible for links  $i \rightarrow j$  of service  $s \rightarrow * d$
- ▶ Event-driven programming, e.g., persistent semantic query
- ▶ Rule-based programming

| Type | Description   |
|------|---|
| P-C  | Producer-Consumer pattern. $KP_P$ publishes information into $I$ . $KP_C$ queries this information and reacts.  |
| Pipe | $KP_0, KP_1, \dots, KP_n$ form a kind of supply chain (linear) with source $KP_0$ and destination $KP_n$ . The P-C abstraction is a particular case for $n = 1$ . |
| Tree | Some KPs induce reaction of more than one other KPs. A kind of one-to-many synchronization with epidemic-style dissemination of changes in $I$ .                  |
| Flow | Cyclic supply chains are possible. The KPs are organized in iterative processing flow when the same KP is activated multiple times.                               |

▶ 45

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## Часть 4 проекта

### Процессоры знаний

- ▶ Действия каждого агента (процессора знаний) в каждом сценарии построения сервисов.
- ▶ Диаграммы последовательности (для сценариев) или высокоуровневый алгоритм действий агента (как параллельный вычислительный процесс).
- ▶ Действия по доступу к интеллектуальному пространству.
- ▶ Действия (алгоритмы) по анализу данных.
- ▶ Действия по доставке сервиса пользователю

▶ 46

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